

Location: Waving Goodbye

- Start by trying to figure out the order the sailors are standing in by noticing when the same person appears in multiple shots.
- This looks like a familiar flag code except that most of the sailors are holding just a single flag. Where must the second flag be if it can't be seen?
- We appear to be looking at the back of the sailors' heads so need to adjust for that when deciphering the code.
- Solution: FEED DOG

Part I: A Voyage to Lilliput

- Start by filling in answers to the clues. They are all two words.
- Partial solution: The first three clues for Lilliput are ANT IMAGE, STUN GHOST and FUN DOODLES. Do any of the answers on Blefuscu look similar?
- Each answer on Blefuscu can be matched with an answer on Lilliput with identical letters but different word breaks.
- Do any of the letters in the answers jump out as being special in some way? Perhaps these letters are important.
- The different word breaks between the two islands are only a single letter different each time. What happens if you look at these letters?
- Partial solution: Reading the Lilliput letters in order gives PIG DUCK GOAT. Reading the Blefuscu letters spells GOAT PIG DUCK. What might these refer to?
- The phrases tell you which animals to "tri counting". Is there something on your code sheet related to "tri"
- Counting the number of the specified animals in each farm is ternary for the final answer. Note there is a different order for each island.
- Lilliput Solution: BAD COOKS
- Blefuscu Solution: THE EGG RULES

Part II: A Voyage to Brobdingnag

- There are 10 giants in total and each appears in either the first or the last row.
- Notice that any correct giants in row 3 are in the right place whereas any from rows 1 and 5 are in the wrong place.
- Partial Solution: the five giants in the line up are ARASH, ELDRIC, RENZO, UBONG and WALTRUD. But you'll need to make sure they are in the right order.
- To get the final extraction note the bolded words in the flavour text.
- Read the first and last letters of each giant's name.
- Solution: A HUGE CROWD

Part III: A Voyage to Laputa, Balnibarbi, Luggnagg, Glubbdubdrib and Japan

- Traversing the numbered bridges in the direction of the arrow causes words to transform. The first step is to work out what each transformation is.
- Partial solution: Bridge 3 transforms a word into a homophone and Bridge 9 changes the first two letters to PI.
- Partial solution: 1: Shape, 2: Add a hole, 3: Homophone, 4: 3 up in sequence, 5: Animal associated with, 6: Collective noun, 7: Flag of, 8: 3rd member of group, 9: First 2 letters -> PI
- Laputa Solution: MARBLE
- Once you have all the bridge transformations figure out what happens when you apply them in order to the substance the scientists are transforming.
- MARBLE -> SPHERE -> TORUS -> TAURUS -> LEO -> LION -> PRIDE -> RAINBOW -> YELLOW -> PILLOW
- Balnibari Solution: PILLOW

Part IV: A Voyage to the Land of the Houyhnhnms

- Translating what the horse is saying should give you five mini puzzles to solve. Each gives you 4 letters of the final answer. Note that the answer to each minipuzzle may be just a word fragment.
- This horse number system looks familiar... I feel I've seen it somewhere before, maybe when I visited the Colosseum?
- Partial solution: 1: ITEM TO GROOM MANE BUT FORWARD 16
- Partial solution: 1: COMB -> Caesar shift 16 -> SECR
- Partial solution: 2: ENGLISH WORD MEAN SPEED OR JUDGE BUT BACKWARDS
- Partial solution: 2: RATE -> ETAR
- Partial solution: 3: CODE 2 SMALL, SMALL AND BIG, BIG, 3 SMALL
- Partial solution: 3: Morse code with small for dot and big for dash: IATS
- Partial solution: 4: BALE NO FIRST LETTER AND HAY FIRST LETTER
- Partial solution: 4: ALEH
- Partial solution: 5: LETTER 15 21 19 5
- Partial solution: 5: Alphanumeric conversion: OUSE
- Solution: SECRETARIAT'S ALEHOUSE

Meta

- Have you got your scissors and the 6 feeder sheets?
- The 6 locations Gulliver visited in the feeder puzzles can be assembled into a map (2x3).
- Do you notice anything written in the middle of the map?
- The message which appears when the map is assembled says DRAWINGS. Look closely at the drawings on the feeder puzzles.
- Each drawing contains a word in Braille and two letters.
- Partial solution: The Braille words, taken in order from top to bottom of the map, spell FIND LTRS IN ANS MAKE DOTS
- Does the map have any similarities to anything on your code sheet?

- The map forms a Braille cell. By looking at which feeder answers contain the letters hidden in the drawings you can extract the final answer. For example, the first hidden letter is H:

BAD COOKS	THE EGG RULES
SECRETARIATS ALEHOUSE	MARBLE
A HUGE CROWD	PILLOW

H = S

- Solution: SWIFT TRAVELS

Bonus: Gulliver's Ship

- Do any answers to the clues have anything in common with the labelled bits of the ship?
- *A stick that's hard to get rid of* is a BOOMERANG
- BOOM-ERANG
- Each clue contains one of the labelled parts of the ship within it (it could be at the beginning, end or in the middle).
- The parts of the ship labelled in the picture are (top-to-bottom, left-to-right): MAST, SAIL, JIB, BOW, AFT, FORE, PORT, BOOM, STERN.
- Partial solution: The answers to the clues, in order, are BOOMERANG, DJIBOUTI, OVERDRAFT, WESTERN, ASSAILANT, FOREST, PORTUGAL, SUPER BOWL, MASTER.
- By writing each clue in the appropriate place you can figure out which letter to extract from each word.
- Solution: ADVENTURE