

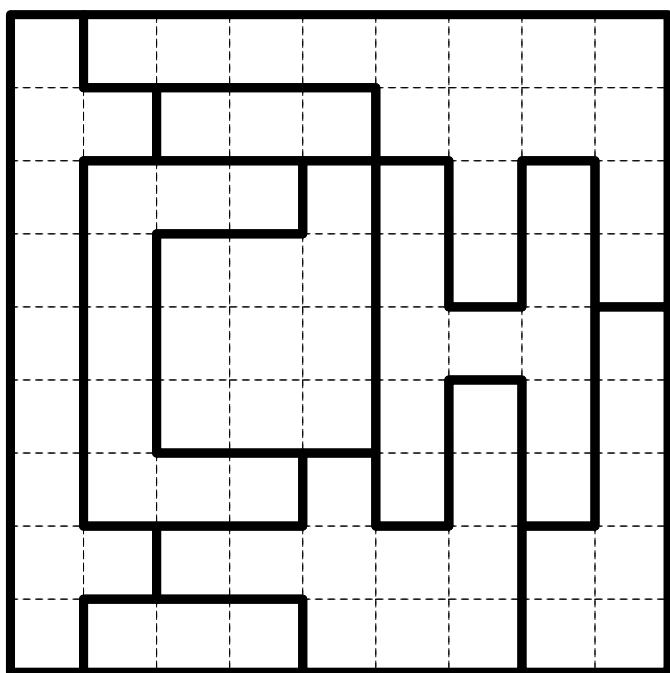


Weirdos From Another Planet



"Following a daring escape from the gelatinous Zogs of Gorzarg-5, our stupendous hero *Spaceman Spiff* has found himself lost in a strange system in the far dusty reaches of the galaxy.

A crude scan of the area reveals that it is divided into 9 sectors, each of which possesses two planets. Not only that, but it seems that all 9 vertical and horizontal slices also contain exactly 2 planets each. As for the planets themselves, they appear to be entirely surrounded by eight empty spaces or the edge of the system itself."



System Map

G	A	D	E	Y	U	V	M	I
O	B	S	R	I	O	F	I	A
T	S	M	K	A	R	G	P	K
S	I	U	L	I	A	L	P	R
H	N	C	A	L	W	O	R	E
M	E	O	P	T	L	S	A	B
I	D	N	E	W	U	H	I	U
A	R	I	F	O	L	T	O	L
L	O	K	P	I	Y	E	G	A

Garbled Transmisson

"As Spiff prepares to take off, he receives a transmission from the locals - directions of some kind, but it's hard to say. His ship is in rough shape: it can only travel in **four directions** and once it takes off it **cannot turn** until it reaches another planet.

Despite the situation, Spiff is prepared to take on anything that should **cross his path**. He'll surely make it out of here alive and return to good ol' Earth - which, compared to this crowded corner of the universe, is a . . ."



This kind of logic puzzle is commonly known as a Star Battle! Scan this if you'd like some beginner friendly tips.