

October 2025 Constellations Answer Sheet



Welcome to Puzzled Pint!

Tonight

• We're here to help! This is not a competitive event. Ask the Game Control volunteers (GC) for hints as often as you'd like. The goal is to have fun, not to be frustrated!

The Puzzles

- Each puzzle's solution is a short name or phrase. How do you find it? That's for you to discover!
- Need a code sheet or solving resources? Check out the Resources page on the Puzzled Pint website or scan the QR code at the top right.
- You can use anything to help solve: Use your phone: the internet is fair game! Think your brother might have an insight? Give him a call!
- While each month has a theme, you need no special knowledge of the theme to solve the puzzles.

About Puzzled Pint

Team Name:

• We're an all-volunteer organization. Talk with GC about volunteering to help us run locally, or help us run globally.

Donate and get an additional themed puzzle each month:



Become a GC and/or write a puzzle set for a future month:



Start Time:

Team Size:	End Time:
	Puzzle Answers
Centaurus's Ritual	
Heracles's Labors	
Orpheus's Lyra	
Perseus's Invitation	
Checkpoint! Have GC verify your answe	ers to receive the Meta and Bonus puzzles.
Meta: Celestial Body Battles	
Bonus: Andromeda's Game	

How did tonight go? Email feedback@puzzledpint.com.

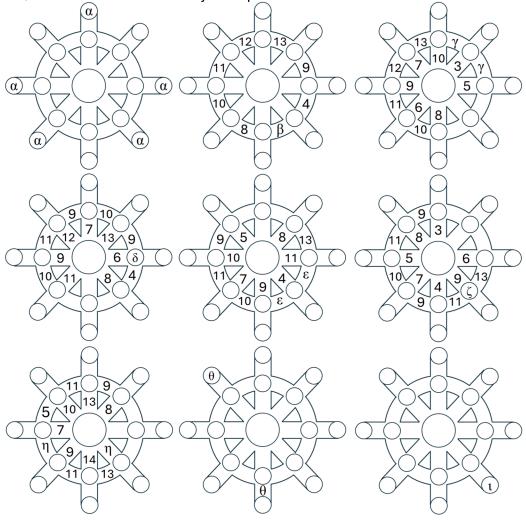


CENTAURUS'S RITUAL



Orion seeks help from the Centaurs. Chiron, leader of the centaurs, says that they're willing to help fix Polaris, but only after Orion participates in a traditional centaur ritual, and records the start and finish of each centaur.

The ritual takes place on the crossroads of four roads, with a circular road surrounding the central intersection. Eight stables are placed, one at each end of each road. Before the ritual, there is one centaur in each stable, numbered from 1 to 8 in some order. At each step of the ritual, the centaurs move one step to an adjacent intersection, with no intersection containing more than one centaur and no two centaurs crossing paths. Over the last two steps of the ritual, all centaurs return to stables, with two centaurs ending in the southern stable, no centaurs in the eastern stable, and one centaur each in all remaining stables. The intermediate steps of the ritual are shown below, with sums between all adjacent pairs of centaurs.





HERACLES'S LABORS



Orion wants Heracles to help him fix Polaris. However, Heracles is busy with Eurystheus's final task: using Eurystheus's words to describe Heracles's own adventures!
Unfortunately, Eurystheus's English needs some work, and Heracles can't put together the right words to fit his tale. How should Heracles read Eurystheus's words?

The Words Eurystheus Wanted to Use:

Tom Cruise's job (5)	
Opposite of a liability (5)	
Capital of Greece (6)	
A type of flowering shrub, or a common female name (7)	HEAT HER
With respect to the law (7)	
To insult (someone) (6)	
What a witch might brew (6)	
Ripping (7)	TEA RING
To experience (something) (7)	

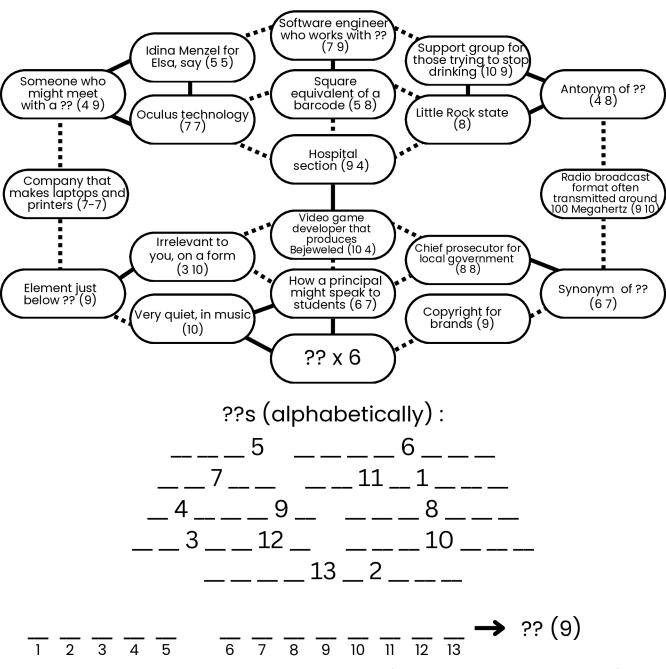
<u>The Story</u>
Heracles was traveling across the land. He ran across an annoying
billy and decided to eat it as a light snack to
$_$ $_$ $_$ $_$ $_$ $_$ his hunger. However, he was caught by some
religious farmers, who forced him to complete a task in repayment
for killing the sacred animal. The in the
next town over, they said, had stolen a valuable
capable of brewing the finest drinks and hid it in a secluded
temple. The farmers recalled a that had been
passed down for centuries. Any liquid consumed
from the treasure, it was claimed, would protect the drinker from
death, and if Heracles could rescue the item, he would be offered a
drink from it. Heracles, although skeptical of the request, took
and went to take the treasure back. Upon arriving
at the temple, however, he realized that the story he was told was
in fact a red H E R R I N G ! The farmers from before rushed
to ambush him. Heracles then drew his club to fend off the farmers
and went on his way.
and went on his way.



PIZZKI ORPHEUS'S Pint A LYRA



Orion finds Orpheus lamenting his loss of Eurydice through a heartbreaking song on his lyre. "It was just a bit further... But alas, in patience I was too **short**."



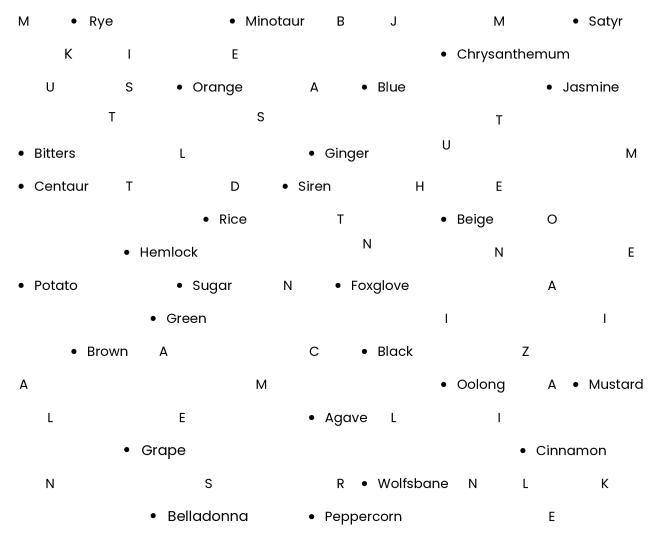


PERSEUS'S INVITATION



Orion arrives at Perseus's house to find him playing a game of Connect 4. "Wait, these rules aren't anything like Connect 4." "It's a different type of Connection, and remember. X marks the spot!"

[&]quot;Alright, we all need a little spice in our lives."



[&]quot;Ah, Orion, I was just having a cup of tea."

[&]quot;Perseus, I'd like to have one too - I always feel like half of myself without one."

[&]quot;Bet bro, but beware, because colorful blotches blemish blouses."

[&]quot;Do you also happen to have anything alcoholic?"

[&]quot;Oh no, I think anything stronger might kill me."

[&]quot;Oh, don't be so old-fashioned."









Oops! Orion accidentally shot Polaris out of the sky! Fortunately, he's enlisted his friends to help him. How should they fix Polaris?

Find the (celestial bodies). There is one in each row, column, and section. No two are adjacent horizontally, vertically, or diagonally. Place your answers in the indicated rows and columns; each answer should exactly span the grid. Finally, read your answer across the given numbers.

		1		1		_
		4				
\rightarrow					1	
	3			6		
\rightarrow		5		2		
	1 2	- - -	4	5 6	– (7	2)



IZZKÓ ANDROMEDA'S GAME Page 1 of 2



As thanks for helping Orion restore Polaris, Princess Andromeda invites Orpheus, Chiron, Heracles, and Perseus to a feast and to play a game of Hearts.

What did Orion do to not get invited to the feast?

The Rules of Hearts

- 1. At the start of the game, each player is given 13 cards.
 - a. The ranking of the card values, from highest to lowest, is Ace, King, Queen, Jack, 10, 9, 8, 7, 6, 5, 4, 3, 2.
- 2. The player holding the 2 of Clubs makes the first move.
- 3. All four players take a turn in clockwise order and must put a card down for each round (trick). There are 13 total tricks.
- 4. Each player must follow the leading card's suit. If a player is void of the suit led, a card of any other suit may be discarded.
- 5. The highest card of the suit led wins a trick, and collects the cards in the trick for later scoring. The winner of the trick then leads the next trick.
- 6. Hearts may not be led until a Heart or the Queen of Spades has been discarded. The Queen of Spades can be led at any time.
- 7. Scoring is determined by who received the 13 Hearts and the Queen of Spades.

The players are listed here in clockwise order at the table: Heracles, Chiron, Perseus, Orpheus.



PUZZKO ANDROMEDA'S GAME Page 2 of 2



Andromeda has seen everyone's hand, and has worked out how each player will play the cards in the table below. She gives her lover, Perseus, a surefire strategy on how to win the game: "Play in suit order Hearts, Spades, Diamonds, then Clubs, tiebreaking by playing the highest-value card." Perseus's hand is shown below:

K♥ Q♣

Over the game, Heracles, Chiron, and Orpheus played the following cards on each trick.

TRICK	1	2	3	4	5	6	7	8	9	10	11	12	13
Heracles	2♣	5♠	J♠	7♥	2♠	7♦	9♣	10♣	J♥	3♦	6♥	3♣	4♥
Chiron	4 ♣	8♠	2♥	3♥	4♦	A♦	5♣	6♣	7♣	8♣	9♥	J♣	Q♥
Orpheus	A ♣	4 🏚	3♠	5♥	ΑΦ	Q ♦	A♥	6♠	10♥	J♦	2♦	5♦	8♥
TRICK	1	2	3	4	5	6	7	8	9	10	11	12	13
Trick Leader													
2nd Player													
3rd Player													
4th Player													

Score Board

TRICK	1	2	3	4	5	6	7	8	9	10	11	12	13
Trick Leader	С	Α	S	Н	Р	R	_	Z	Е	S	F	0	R
2nd Player	Α	L	S	0	Α	Н	0	S	Т	Α	F	R	0
3rd Player	F	Е	Α	R	D	U	Т	С	Н	G	Е	R	М
4th Player	В	L	0	0	D	D	0	N	Α	Т	I	0	N