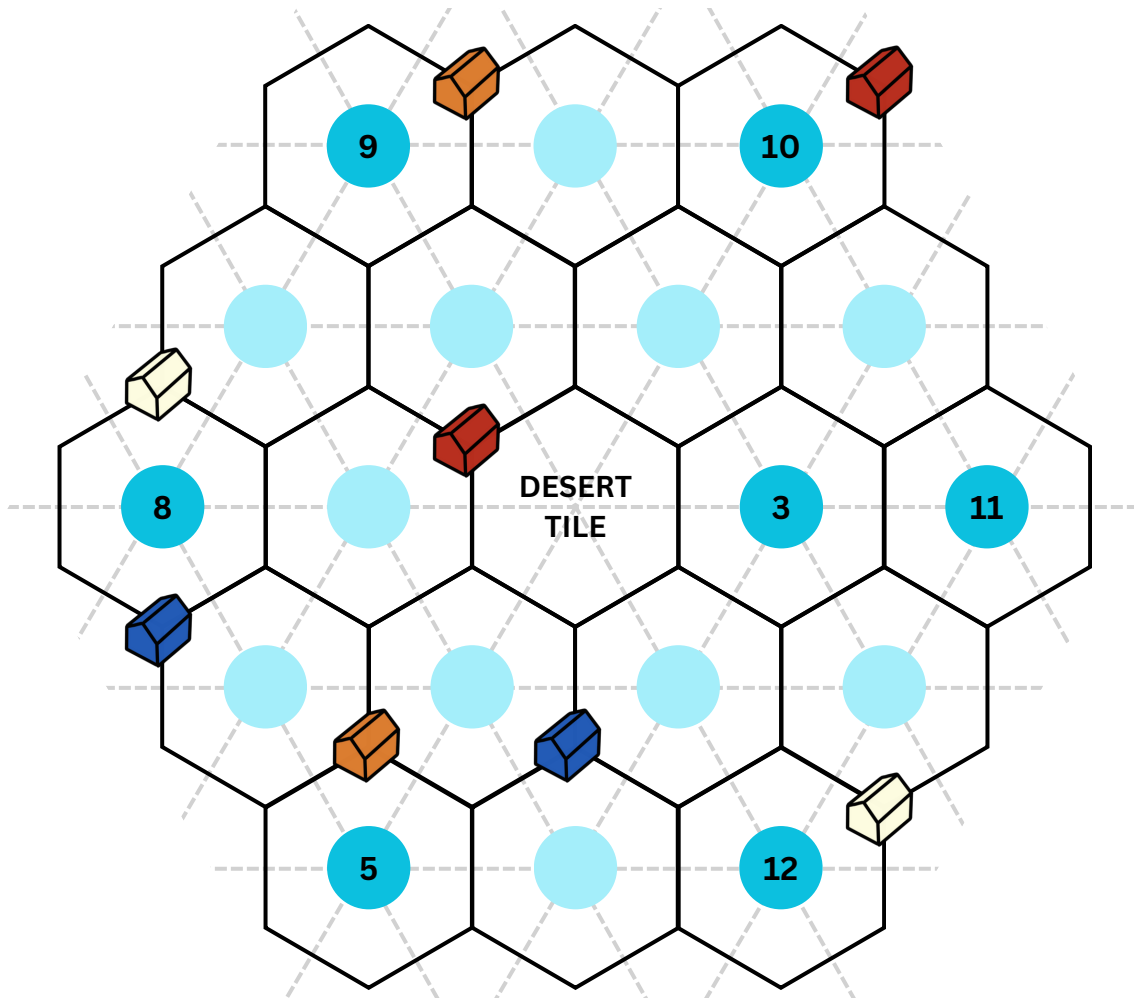
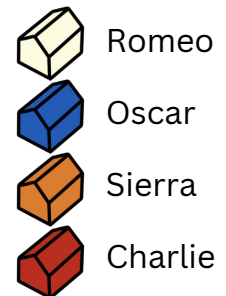




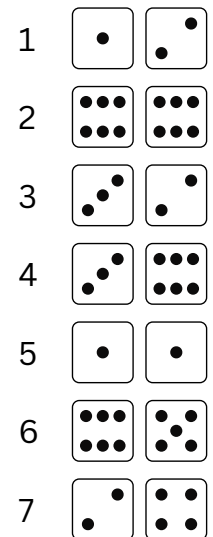
It's game night, and someone gets out the Settlers of Catan box. You know you are in for a long night because your friend, Ross, is adamant about you **reading the rulebook** first. Unsurprisingly, he has specific rules about how to set up the board - he is even a stickler for the **player order** when retrieving resources. Thirty minutes later, it's finally time to actually start the production phase, so you begin rolling to **see who benefits**. Funnily enough, the first seven rolls reveal what you shouldn't do at game night.



PLAYER ORDER:



FIRST 7 ROLLS:



RULES FOR NUMBER PLACEMENT:

- The desert tile holds no number.
- No number appears twice in any row or diagonal (shown by dashed lines).
- The sum of four of the rows is 25, but the sum of the middle row is 26.
- Every number greater than seven sits in the outer ring of hexagons.
- The sum of the inner ring of hexagons is 23.



RULEBOOK:

