# KILLER SUDOKU

#### TERMS

**Cell:** A single square that will contain one digit from 1 to 6

**Row:** A horizontal line of 6 cells

**Column:** A vertical line of 6 cells

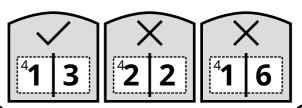
**Box:** A 3x2 grid of cells, as outlined by the bolder lines

**Cage:** A group of cells denoted by a dotted line

## RULES

Fill the grid with digits from 1 to 6 in a way that meets the following conditions:

- Each row, column, and box contains each digit exactly once.
- The sum of all digits in a cage must match the small number in its corner.
- Digits may not repeat in a cage.



# KILLER SUDOKU

#### TERMS

**Cell:** A single square that will contain one digit from 1 to 6

**Row:** A horizontal line of 6 cells

**Column:** A vertical line of 6 cells

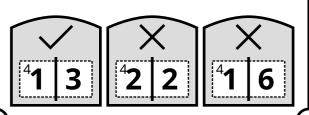
**Box:** A 3x2 grid of cells, as outlined by the bolder lines

**Cage:** A group of cells denoted by a dotted line

### **RULES**

Fill the grid with digits from 1 to 6 in a way that meets the following conditions:

- Each row, column, and box contains each digit exactly once.
- The sum of all digits in a cage must match the small number in its corner.
- Digits may not repeat in a cage.



# KILLER SUDOKU

#### **TERMS**

**Cell:** A single square that will contain one digit from 1 to 6

**Row:** A horizontal line of 6 cells

Column: A vertical line of 6 cells

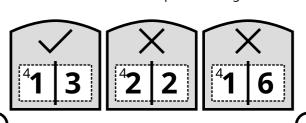
**Box:** A 3x2 grid of cells, as outlined by the bolder lines

**Cage:** A group of cells denoted by a dotted line

## **RULES**

Fill the grid with digits from 1 to 6 in a way that meets the following conditions:

- Each row, column, and box contains each digit exactly once.
- The sum of all digits in a cage must match the small number in its corner.
- Digits may not repeat in a cage.



# KILLER SUDOKU

#### TERMS

**Cell:** A single square that will contain one digit from 1 to 6

**Row:** A horizontal line of 6 cells

**Column:** A vertical line of 6 cells

**Box:** A 3x2 grid of cells, as outlined by the bolder lines

**Cage:** A group of cells denoted by a dotted line

## RULES

Fill the grid with digits from 1 to 6 in a way that meets the following conditions:

- Each row, column, and box contains each digit exactly once.
- The sum of all digits in a cage must match the small number in its corner.
- Digits may not repeat in a cage.

