



# Gin? Rum?

Now that you have solved all the “suit” puzzles, write your answers left to right on the playing cards provided (“Clubs” answer on the 4 clubs, etc.), then cut them out. Designate four players on your solving team as “Player 1”, “Player 2”, “Player 3”, and “Player 4” by writing the numbers 1-4 on their respective foreheads. If you do not have 4 teammates, secure one or more ducks from Mysterio Cantos.

Now, distribute the 16 cards according to the following rules:

1. Each player gets four cards, and no two cards can be the same rank (e.g. two 9's)
2. Players 1 & 3 (and only these players) have 1 card from each suit.
3. Players 1 & 2 have four cards in consecutive rank order (a “run” in rummy).
4. Players 3 & 4 have all odd, or even, number cards, respectively.
5. No player holds two hearts.

Finally, each player should sort their cards in rank order, from lowest to highest.

Many ways to solve logic puzzle, but you get:

Player 1 - 2C, 3S, 4H, 5D ; the letters on these cards are L, O, S, T

Player 2 - 10H, JD, QC, KD ; the letters on these cards are I, N, T, H

Player 3 - 3C, 5S, 7H, 9D ; the letters on these cards are E, S, H, U

Player 4 - 4C, 6H, 8S, 10S ; the letters on these cards are F, F, L, E

Why did it take so long for a playing card theme to premiere at Puzzled Pint?

It was **LOST IN THE SHUFFLE**.