

# Puzzled Pint <sup>META</sup> THE GREAT & GLASS ELEVATOR

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"Congratulations, you've won the jackpot! My entire factory!" Mr. Wonka cheers. "Of course, there is one last piece of business to take care of before we go up and out and invite your family to the factory: fixing the elevator! You see, the creatures that wreaked havoc in the other four rooms also bugged the elevator - quite literally. Until we get rid of them, this elevator's not going anywhere."

"Fortunately, we should be able to draw them out the only way I know how: with candy! If we can determine which sweets will attract which bugs, we should be able to lure them off of the circuit board. All I know is that the bugs should be drawn straight to sweets from the factory room in which each bug was originally contained."

The puzzle consists of a circle of 15 candy items. Inside the circle, the following letters are scattered: P, D, R, S, Q, H, K, I, L, E, A, O, S, U, Q, Y, R, L, O, S, U, Q, H, E, I, C, P, O, A, R, L, R, O, R, T, U, N, P. Insects are placed on the letters: 3 ants on 'L', 2 flies on 'E', 2 mites on 'O', and 2 ticks on 'O'.

**Bug Identification Guide**

-  = Ant
-  = Fly
-  = Mite
-  = Tick

Once we've finished working around the clock to fix the elevator, we should be able to uncover the answer to the final question: Who or what has been responsible for causing all of the chaos in the factory today? \_\_\_\_\_