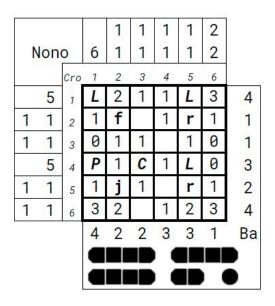


## CRAZY CREATURES AND LANDS



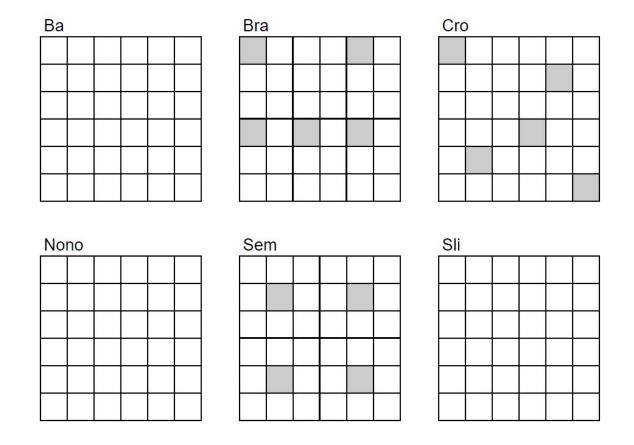
There is a land named **Ba-Nono-Sli-Cro-Sem-Bra! Puzzles are stacked** there to save precious pa-per-ah! Creatures live there like the zink and the quidgited. Solve now to answer: **Which creature's prohibited**?



Cro

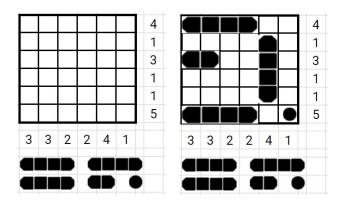
Across and Down

- 1. Kissed and caressed amorously (6)
- 2. Relating to horses (6)
- 3. Lie or sit close and snuggle (6)
- 4. Take someone to obtain a ransom (6)
- 5. Braid or intertwine (6)
- 6. Make farther down, as when digging a hole (6)



## **PUZZLE GUIDE**

**Ba: Modified** - The object is to fill the grid with the ships shown at the bottom of the puzzle horizontally or vertically. The numbers to the right of the rows show how many squares to the left of the number are filled with ship pieces. The numbers below the columns show how many squares above the number are filled with ship pieces. Ships may not have pieces directly adjacent to pieces of other ships.



Sample empty and completed puzzles

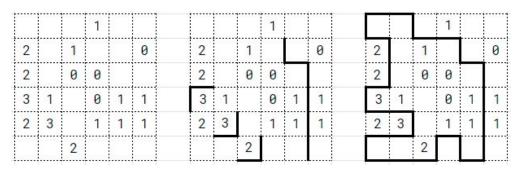
## IMPORTANT NOTE: Ba-Nono-Sli-Cro-Sem-Bra-nian puzzles allow ships to be diagonally adjacent!

**Nono** - The object is to fill the grid with black or white filled squares. The numbers to the left of the rows show the number of black segments and their lengths in the corresponding rows. For example, 4 5 would indicate a black segment of length 4 and a black segment of length 5, separated by at least one white square. The numbers above a column indicate similar black segments below the numbers.

					2	1							2	1	
		1	2	5	1	2	4			1	2	5	1	2	4
	4							99	4			(C			
2	1							2	1						
1	2							1	2						
	4								4						
	2		S		9		0	20	2	3 - 3				97	90
	2								2						

Sample empty and completed puzzles

**Sli** - The object is to draw a single loop joining the corners of grid points with only horizontal and vertical line segments. Each number in the grid represents how many of the 4 borders of that grid-square are segments of the loop. The loop cannot touch itself or cross itself. All line segments drawn must be part of the loop.



Sample empty, partially and fully completed puzzles